

Queensland



Subordinate Legislation 1999 No. 283

*Charitable and Non-Profit Gaming Act 1999*

**CHARITABLE AND NON-PROFIT GAMING  
REGULATION 1999**

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**Short title**

1. This regulation may be cited as the *Charitable and Non-Profit Gaming Regulation 1999*.

**Commencement**

2. This regulation commences on 1 December 1999.

**Installation and operation of lucky envelope vending machines—Act, s 25**

3.(1) This section applies if a person who conducts lucky envelopes (“**person A**”) arranges with the occupier of premises for the installation of a lucky envelope vending machine at the premises, for the sale of person A’s lucky envelopes.

(2) Person A must not allow the occupier, or an employee or agent of the occupier (the “**occupier**”), to help or become involved with person A in the operation of the machine or the sale of lucky envelopes from the machine.

(3) However, subsection (2) does not prevent the occupier from—

- (a) paying to a winner, on behalf of person A, a prize won in a lucky envelope from the machine if person A has authorised the occupier in writing to pay prizes; or
- (b) telling person A about difficulties and faults in the operation of the machine or that the machine has been tampered with in any way; or
- (c) if the machine is electrically operated—ensuring that the supply of electricity to the machine is connected and turned on.

(4) Person A must not give the occupier any money or other consideration for the installation or operation of the machine, other than—

- (a) an amount of not more than 5% of the gross proceeds of each game of lucky envelopes sold from the machine; or
- (b) an amount to reimburse the occupier for a prize paid by the occupier under subsection (3)(a).

**Requirements for printing lucky envelopes—Act, s 26**

**4.(1)** Each lucky envelope for a game of lucky envelopes must have printed or displayed on it—

- (a) the serial number of the game; and
- (b) the price of the lucky envelope.

**(2)** The serial number must be from the sequence of serial numbers that is allocated by the chief executive to the person who holds the lucky envelope printer licence.

**(3)** A serial number must not be used more than once.

**(4)** Lucky envelopes must be—

- (a) securely sealed on all sides; and
- (b) made of a material that does not allow the contents of the playing panel to be seen without opening or scratching the playing panel.

**(5)** At least 6% of the lucky envelopes in a game must be prize-winning envelopes.

**(6)** The prize-winning envelopes must be randomly distributed among the lucky envelopes.

**(7)** The total value of the prizes available in a game of lucky envelopes must be at least 40% of the amount that would be received if all the envelopes in the game were sold at the price on the envelopes.

**(8)** A cash prize in a game of lucky envelopes, in which a ticket is scratched to reveal numbers, letters or symbols that may entitle the player to a prize, must not be more than \$250.

**(9)** A cash prize in any other game of lucky envelopes must not be more than \$500.

**Application for issue or renewal of general licence—Act, s 43**

**5.(1)** For section 43(2) of the Act, the time prescribed for making application for issue of a general licence is—

- (a) if, for a particular application, the chief executive decides a period of time that is shorter than the period of time prescribed in paragraph (b)—the period of time decided by the chief executive; or
- (b) if the chief executive does not decide a period of time—
  - (i) for a bingo centre licence—at least 28 days before the applicant intends to allow bingo to be conducted under the licence; and
  - (ii) for a category 3 gaming licence—at least 28 days before the applicant intends to conduct a game under the licence; and
  - (iii) for a lucky envelope printer licence—at least 28 days before the applicant intends to print lucky envelopes under the licence; and
  - (iv) for a special category 3 gaming licence—at least 21 days before the applicant intends to conduct a game under the licence.

(2) For section 43(2) of the Act, the time prescribed for making application for renewal of 1 of the following types of licences is at least 28 days before the licence is due to expire—

- (a) a bingo centre licence;
- (b) a category 3 gaming licence;
- (c) a lucky envelope printer licence.

### **Audit for category 2 or 3 gaming operations—Act, s 87**

6. For section 87(1)(a) of the Act, the amount prescribed is \$10 000.

### **Requests to review decisions about claims for prizes—Act, s 96**

7.(1) This section prescribes, for section 96(6) of the Act, the way in which the chief executive must deal with a request, made by a claimant under section 96(4)(a) of the Act, to review a decision of a person who conducted a game (the “**person’s decision**”).

(2) The chief executive must either review, or refuse to review, the person's decision.

(3) The chief executive may refuse to review the person's decision only if the chief executive considers the request was not made in good faith or is frivolous.

(4) If the chief executive decides to refuse to review the person's decision, the chief executive must—

- (a) give written notice of the chief executive's decision to the person and claimant; and
- (b) give the claimant a written notice stating the reasons for the chief executive's decision.

(5) If the chief executive decides to review the person's decision, the chief executive must—

- (a) give the person a copy of the claimant's request; and
- (b) by written notice given to the person invite the person, and by written notice given to the claimant invite the claimant, to make a written submission to the chief executive about the person's decision within 1 month after receiving the notice (the "**submission period**").

(6) The chief executive may—

- (a) cause an investigation to be made about any matter the chief executive considers relevant to the review; and
- (b) request a report of the investigation be given to the chief executive.

(7) As soon as practicable after the end of the submission period, the chief executive must—

- (a) consider all written submissions made in the submission period by the person and claimant; and
- (b) consider any report given to the chief executive under subsection (6); and
- (c) make a decision about the review; and

- (d) give the person and claimant a written notice stating the decision and the reasons for the decision.

### **Requests to resolve claims for prizes—Act, s 96**

**8.(1)** This section prescribes, for section 96(6) of the Act, the way in which the chief executive must deal with a request, made by a claimant under section 96(4)(b) of the Act, to resolve a claim for payment of a prize.

**(2)** The chief executive must ask the person who conducted the game to immediately try to resolve the claim.

**(3)** If, within 14 days of making the request under subsection (2), the chief executive is not advised of the resolution of the claim by the person or claimant, the chief executive must by written notice given to the person invite the person, and by written notice given to the claimant invite the claimant, to make a written submission to the chief executive about the claim within 1 month after receiving the notice (the “**submission period**”).

**(4)** The chief executive may—

- (a) cause an investigation to be made about a matter the chief executive considers relevant to the claim; and
- (b) request a report of the investigation be given to the chief executive.

**(5)** As soon as practicable after the end of the submission period, the chief executive must—

- (a) consider all written submissions made in the submission period by the person and claimant; and
- (b) consider any report given to the chief executive under subsection (4); and
- (c) make a decision about the claim; and
- (d) give the person and claimant a written notice stating the decision and the reasons for the decision.

**(6)** However, the chief executive is not required to take or complete action under subsection (5) if the chief executive is advised by the person or the claimant, and is satisfied, that the claim has been resolved.

**Requirements for approval of lucky envelope vending machine**

**9.** For section 100(2)(b)(i) of the Act, the features prescribed are—

- (a) a coin rejection and return facility if the machine fails to operate; and
- (b) a lockable money box accessible only to the person conducting the game; and
- (c) an adequate system of accounting and audit controls to enable all sales of lucky envelopes through the machine to be reconciled and accounted for; and
- (d) adequate locking devices to prevent vandalism, and the theft of lucky envelopes and money in the machine.

**Confidentiality of information—Act, s 183**

**10.** The persons prescribed for section 183(3)(a) of the Act are the chief executives, however described, of the entities mentioned in schedule 1.

**Fees**

**11.** The fees payable under the Act are in schedule 2.

**SCHEDULE 1****ENTITIES**

section 10

Alberta (Canada) Gaming Commission  
Australian Bureau of Criminal Intelligence  
Australian Capital Territory Gambling and Racing Commission  
Australian Capital Territory Police  
Australian Federal Police  
Australian Security and Investment Commission  
Australian Security Intelligence Organisation  
Australian Taxation Office  
British Columbia (Canada) Public Gaming Branch  
Colorado State Police  
Colorado (USA) Division of Gaming  
Criminal Justice Commission  
Gaming Board of Great Britain  
Gaming Board of the Commonwealth of the Bahamas  
Interpol  
Lotteries Commission of South Australia  
Lotteries Commission of Western Australia  
National Crime Authority  
Nevada (USA) Gaming Commission  
Nevada (USA) Gaming Control Board  
New Jersey (USA) Casino Control Commission



## SCHEDULE 1 (continued)

New Jersey (USA) Division of Gaming Enforcement  
New South Wales Casino Control Authority  
New South Wales Department of Gaming and Racing  
New South Wales Liquor Administration Board  
New South Wales State Police  
New Zealand Casino Control Authority  
New Zealand Department of Internal Affairs  
New Zealand Police  
Northern Territory Department of Industries and Business  
Northern Territory Police  
Office of Fair Trading, Queensland  
Queensland Liquor Licensing Division  
Queensland Police Service  
Racing Tasmania  
South Australian Casino Supervisory Authority  
South Australian Department of Treasury and Finance  
South Australian Office of the Liquor and Gaming Commissioner  
South Australian State Police  
Tasmanian Gaming Commission  
Tasmanian State Police  
Victorian Casino and Gaming Authority  
Victorian State Police  
Western Australian Gaming Commission  
Western Australian Office of Racing, Gaming and Liquor  
Western Australian State Police

## SCHEDULE 2

### FEES

section 11

	\$
1. Application for bingo centre licence (Act, s 43) . . . . .	180.00
2. Renewal of bingo centre licence (Act, s 43) . . . . .	180.00
3. Application for lucky envelope printer licence (Act, s 43)	2 500.00
4. Renewal of lucky envelope printer licence (Act, s 43) . . .	2 500.00
5. Application for category 3 gaming licence (Act, s 43) under which the applicant intends to conduct only 1 game if the highest estimated gross proceeds for the game are—	
• more than \$20 000 but not more than \$100 000 . . .	250.00
• more than \$100 000 but not more than \$500 000 . .	500.00
• more than \$500 000 . . . . .	1 000.00
6. Application for category 3 gaming licence (Act, s 43) under which the applicant intends to conduct more than 1 game if the highest estimated gross proceeds for 1 game are—	
• more than \$20 000 but not more than \$100 000 . . .	500.00
• more than \$100 000 but not more than \$500 000 . .	1 000.00
• more than \$500 000 . . . . .	2 000.00
7. Renewal of category 3 gaming licence (Act, s 43) under which the applicant intends to conduct only 1 game if the highest estimated gross proceeds for the game are—	
• more than \$20 000 but not more than \$100 000 . . .	250.00
• more than \$100 000 but not more than \$500 000 . .	500.00
• more than \$500 000 . . . . .	1 000.00
8. Renewal of category 3 gaming licence (Act, s 43) under which the applicant intends to conduct more than 1 game if the highest estimated gross proceeds for 1 game are—	
• more than \$20 000 but not more than \$100 000 . . .	500.00
• more than \$100 000 but not more than \$500 000 . .	1 000.00
• more than \$500 000 . . . . .	2 000.00

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 SCHEDULE 2 (continued)

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| <b>9.</b> Evaluating regulated general gaming equipment<br>(Act, s 99)—for each hour, or part of an hour, spent<br>evaluating the equipment . . . . . | 90.00 |
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## ENDNOTES

1. Made by the Governor in Council on 18 November 1999.
2. Notified in the gazette on 19 November 1999.
3. Laid before the Legislative Assembly on . . .
4. The administering agency is the Treasury Department.